

JAMES P. COLLINS

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Objective I am a 3D Artist seeking a position specializing in Animation, Design and FX.

Qualifications Over twenty years of animation and VFX experience.
Software : Maya, RealFlow, Nuke, After Effects, Photoshop, MEL, Python
Management : Successful job management, from conception to completion.
Teaching : Successful training of students and new employees.

EXPERIENCE

2012 - Present	Light of Day CG Director	New York, New York
2007 - 2012	Guava NYC / Nice Shoes CG Director/ Senior Animator	New York, New York
2006 - 2007	Freelance Animator /Designer Clients: The Mill, Resident, The Brand Gallery, Method, Absolute	New York, New York
2002 - 2006	Click3x Director of CG/ Designer	New York, New York
1998-Present	New York University Adjunct Instructor	New York, New York
1994 - 2002	TZ / Telezign Senior Animator/ Designer	New York, New York
1990 -1994	Computed Animation Technology Art Director/ Animator/ Designer	Dallas, Texas

EDUCATION

2011	NYU & SVA - Various VFX Course	New York, New York
1993	El Centro College - Film	Dallas, Texas
1985 -1990	William Paterson College - B.F.A. Computer Animation	Wayne, New Jersey
1986	Joe Kubert's School of Cartooning	Dover, New Jersey

AWARDS

2004	Cannes Lions International Festival of Creativity 2013 Promax World Bronze - Samsung Spin.
2003	Promax N. America Gold - Samsung Times Square.
2000	GOLD Prom 2000 - HBO Latin America Redesign / Promotional Animation.
1996	GOLD New York Festival World Medal 1996 - HBO Graphic Promos.

Excellent references available upon request.